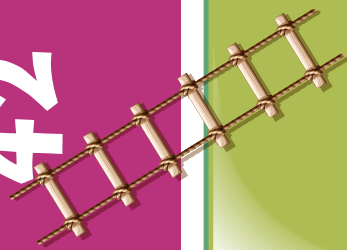




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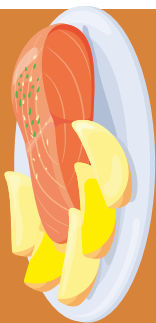


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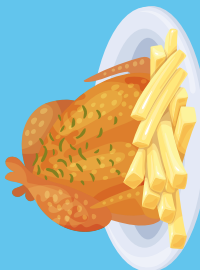
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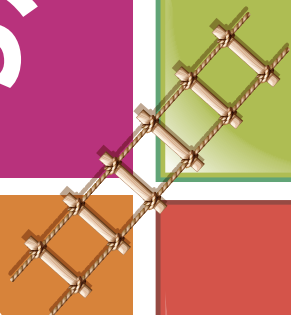
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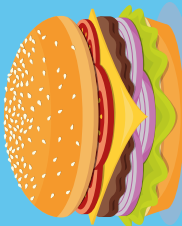


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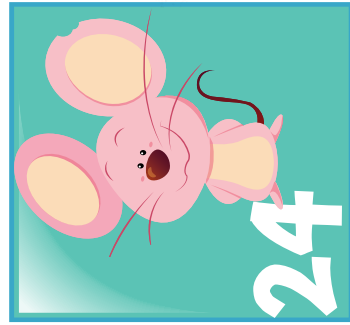
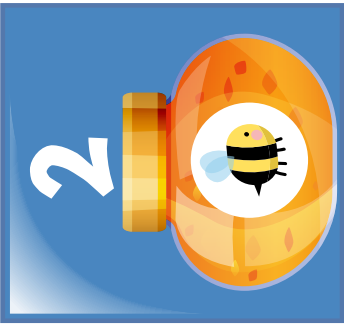
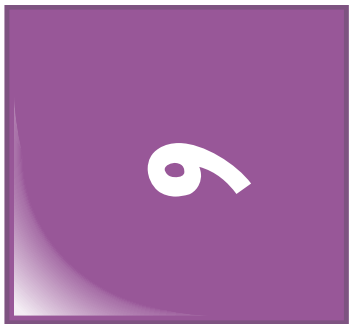
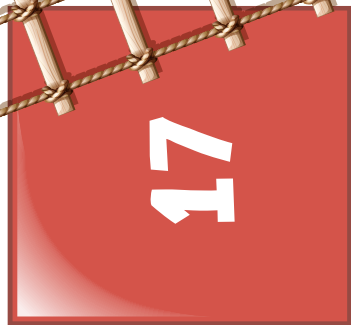
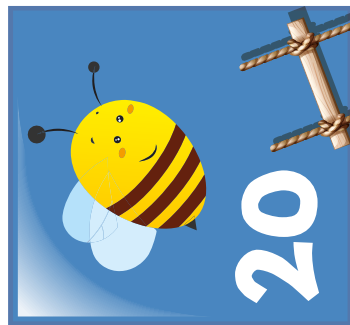
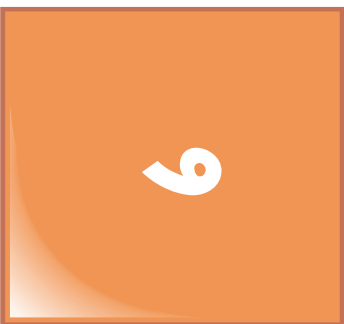
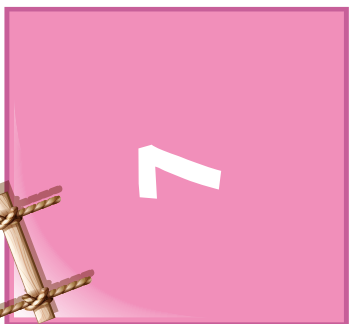


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- Each player requires a counter on the start position.
- Each game requires dice, although a coin could be used as a substitute (heads moves 1 space; tails moves three spaces).
- The object of the game is to move from the start square to the finish square.
- Each player roles their dice moving incrementally up the board.
- If a player lands on a square at the foot of a pair of ladders, they are permitted to climb to the square at the top of the ladders.
- If a player land on the head of a snake, they slide down to the square at its tail.
- Players who land on a square with a question/task, must answer before completing their go.

